#### Computer Science Guidance

### Jianhui Zhang,

Ph.D., Associate Prof.

College of Computer Science and Technology, Hangzhou Dianzi Univ.

Email: jh\_zhang@hdu.edu.cn

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#### **Chapter 4: Networking and the Internet**

#### Computer Science: An Overview Twelfth Edition

by J. Glenn Brookshear Dennis Brylow

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### Chapter 4: Networking and the Internet

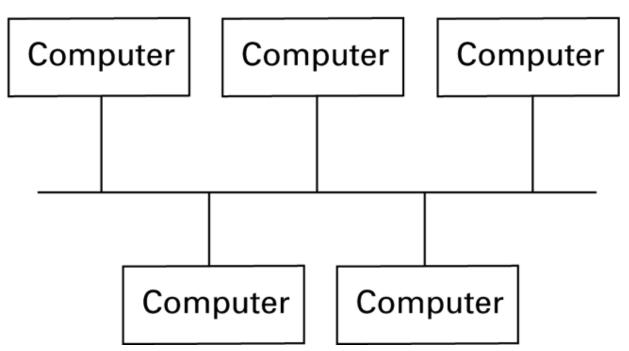
- 4.1 Network Fundamentals
- 4.2 The Internet
- 4.3 The World Wide Web
- 4.4 Internet Protocols
- 4.5 Security

#### **Network Classifications**

- Scope
  - Personal area network (PAN)
  - Local area network (LAN)
  - Metropolitan area (MAN)
  - Wide area network (WAN)
- Ownership
  - Closed versus open
- Topology (configuration)
  - Bus (Ethernet)
  - Star (Wireless networks with central Access Point)

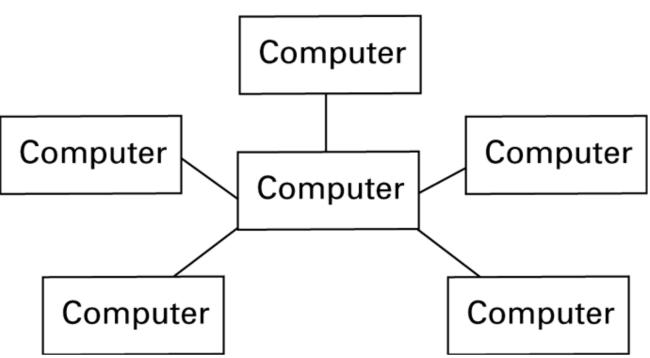
#### Figure 4.1 Network topologies

#### a. Bus



## Figure 4.1 Network topologies (continued)

b. Star

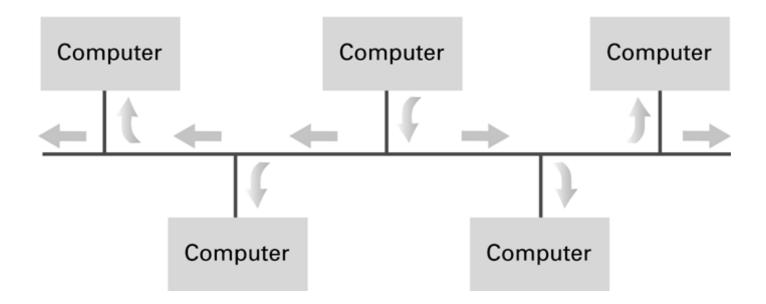


#### **Protocols**

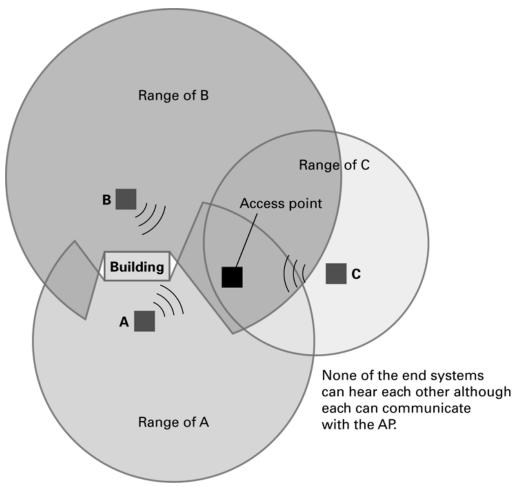
#### CSMA/CD

- Used in Ethernet
- Silent bus provides right to introduce new message
- CSMA/CA
  - Used in WiFi
  - Hidden terminal problem

### Figure 4.2 Communication over a bus network



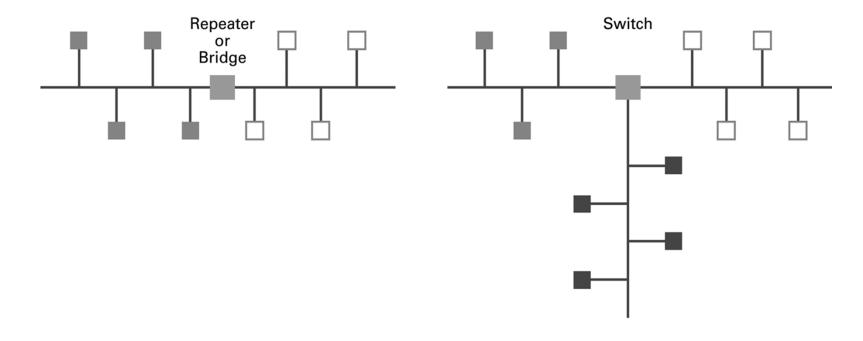
## Figure 4.3 The hidden terminal problem



#### **Connecting Networks**

- **Repeater:** Extends a network
- **Bridge:** Connects two compatible networks
- **Switch:** Connects several compatible networks
- Router: Connects two incompatible networks resulting in a network of networks called an internet

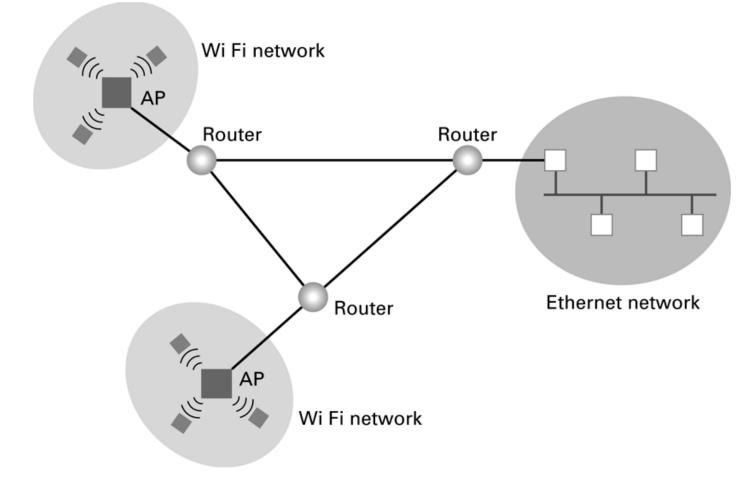
### Figure 4.4 Building a large bus network from smaller ones



a. A repeater or bridge connecting two buses

b. A switch connecting multiple buses

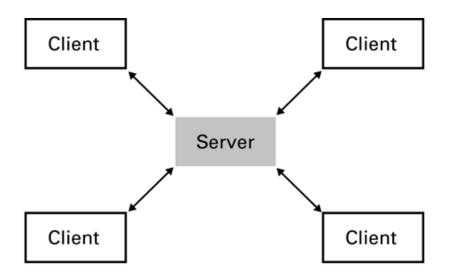
### Figure 4.5 Routers connecting two WiFi networks and an Ethernet network to form an internet



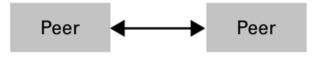
#### **Inter-process Communication**

- Client-server
  - One server, many clients
  - Server must execute continuously
  - Client initiates communication
- Peer-to-peer (P2P)
  - Two processes communicating as equals
  - Peer processes can be short-lived

### Figure 4.6 The client/server model compared to the peer-to-peer model



a. Server must be prepared to serve multiple clients at any time.



**b.** Peers communicate as equals on a one-to-one basis.

#### **Distributed Systems**

- Systems with parts that run on different computers
  - Cluster computing
  - Grid computing
  - Cloud computing
    - Amazon's Elastic Compute Cloud
    - Google Drive

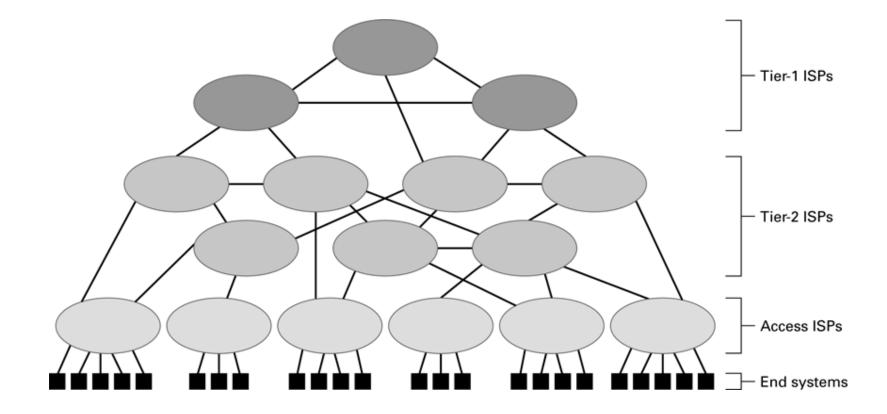
#### **The Internet**

- The Internet: An internet that spans the world
  - Original goal was to develop a means of connecting networks that would not be disrupted by local disasters
  - Today a commercial undertaking that links a worldwide combination of PANs, LANs, MANs, and WANs involving millions of computers

#### **Internet Architecture**

- Internet Service Provider (ISP)
  - Tier-1
  - Tier-2
- Access or tier-3 ISP: Provides connectivity to the Internet
  - Hot spot (wireless)
  - Telephone lines
  - Cable/Satellite systems DSL
  - Fiber optics

#### Figure 4.7 Internet Composition



#### **Internet Addressing**

- IP address: pattern of 32 or 128 bits often represented in dotted decimal notation
- Mnemonic address:
  - Domain names
  - Top-Level Domains
- Domain name system (DNS)
  - Name servers
  - DNS lookup

### Internet Corporation for Assigned Names & Numbers (ICANN)

- Allocates IP addresses to ISPs who then assign those addresses within their regions.
- Oversees the registration of domains and domain names.

#### **Early Internet Applications**

- Network News Transfer Protocol (NNTP)
- File Transfer Protocol (FTP)
- Telnet and SSH
- Hypertext Transfer Protocol (HTTP)
- Electronic Mail (email)
  - Domain mail server collects incoming mail and transmits outing mail
  - Mail server delivers collected incoming mail to clients via POP3 or IMAP

#### **SMTP Simple Mail Transfer Protocol**

220 mail.tardis.edu SMTP Sendmail Gallifrey-1.0; Fri, 23 Aug 2413 14:34:10 HELO mail.skaro.gov 250 mail.tardis.edu Hello mail.skaro.gov, pleased to meet you MAIL From: dalek@skaro.gov 250 2.1.0 dalek@skaro.gov... Sender ok RCPT To: doctor@tardis.edu 250 2.1.5 doctor@tardis.edu... Recipient ok DATA 354 Enter mail, end with "." on a line by itself Subject: Extermination. EXTERMINATE! Regards, Dalek

250 2.0.0 r7NJYAE1028071 Message accepted for delivery QUIT 221 2.0.0 mail.tardis.edu closing connection

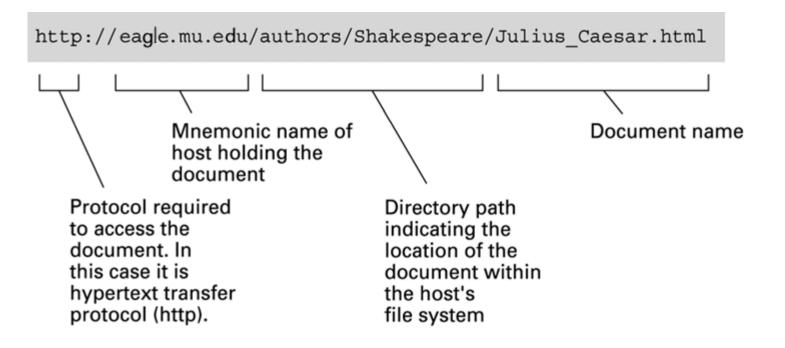
#### **More Recent Applications**

- Voice Over IP (VoIP)
- Internet Multimedia Streaming
  - N-unicast
  - Multicast
  - On-demand streaming
  - Content delivery networks (CDNs)

#### **World Wide Web**

- Hypertext combines internet technology with concept of linked-documents
  - Embeds hyperlinks to other documents
- Browsers present materials to the user
- Webservers provide access to documents
- Documents are identified by URLs and transferred using HTTP

#### Figure 4.8 A typical URL

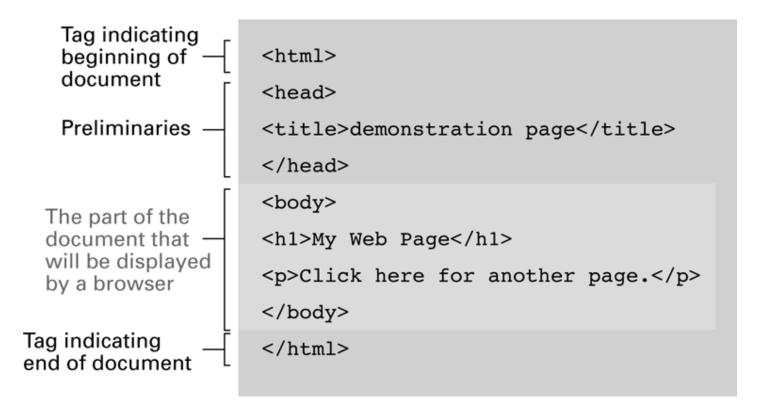


#### Hypertext Markup Language (HTML)

- Encoded as text file
- Contains tags to communicate with browser
  - -Appearance
    - <h1> to start a level one heading
    - to start a new paragraph
  - -Links to other documents and content
    - <a href = . . . >
  - -Insert images
    - <img src = . . . >

#### Figure 4.9 A simple webpage

a. The page encoded using HTML.



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 Several weeks ago, some students presented their PPT. Pls send you slides to me by email or copy to me Thank you!

## Figure 4.9 A simple webpage (continued)

**b.** The page as it would appear on a computer screen.

#### My Web Page

Click here for another page.

## Figure 4.10 An enhanced simple webpage

a. The page encoded using HTML.



# Figure 4.10 An enhanced simple Web page (continued)

**b**. The page as it would appear on a computer screen.

My Web Page

Click here for another page.

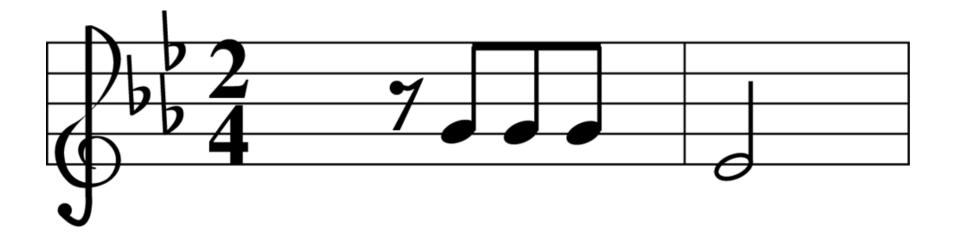
#### Extensible Markup Language (XML)

- XML: A language for constructing markup languages similar to HTML
  - A descendant of SGML
  - Opens door to a World Wide Semantic Web

#### **Using XML**

<staff clef = "treble"> <key>C minor</key> <time> 2/4 </time> <measure> < rest> egth </rest> <notes> egth G, egth G, egth G </notes></measure> <measure> <notes> hlf E </notes></measure> </staff>

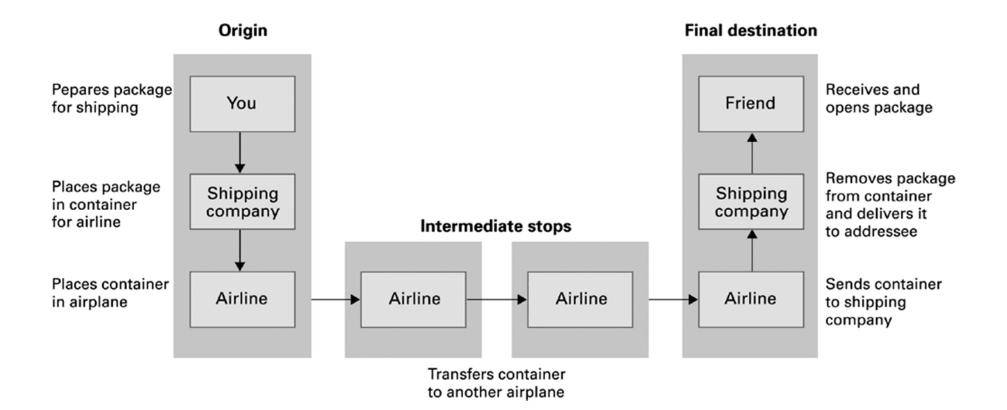
### Figure 4.11 The first two bars of Beethoven's Fifth Symphony



#### **Client Side Versus Server Side**

- Client-side activities
  - Javascript
  - Macromedia Flash
- Server-side activities
  - Common Gateway Interface (CGI)
  - Servlets
  - JavaServer Pages (JSP) / Active Server Pages (ASP)
  - -PHP

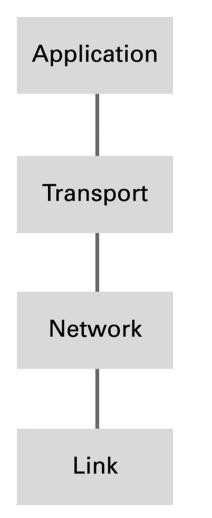
### Figure 4.12 **Package-shipping** example



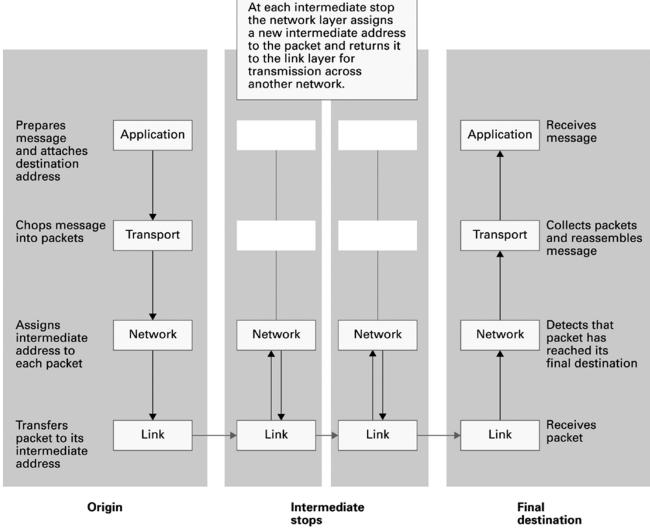
#### **Internet Software Layers**

- Application: Constructs message with address
- **Transport:** Chops message into packets
- Network: Handles routing through the Internet
- Link: Handles actual transmission of packets

### Figure 4.13 The Internet software layers



### Figure 4.14 Following a message through the Internet

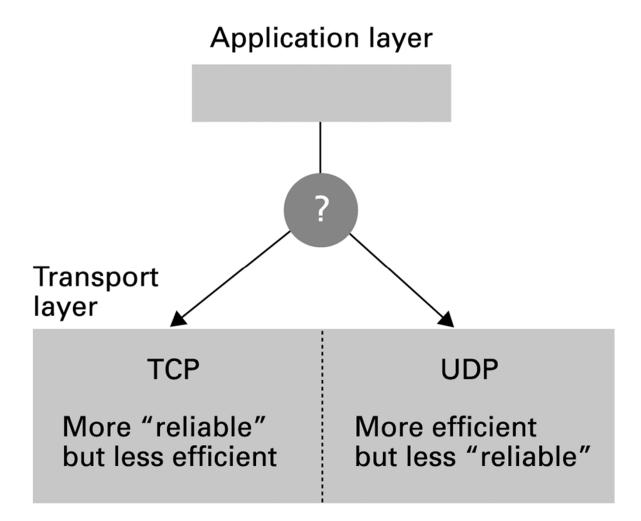


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#### **TCP/IP Protocol Suite**

- Transport Layer
  - Transmission Control Protocol (TCP)
  - User Datagram Protocol (UDP)
- Network Layer
  - Internet Protocol (IP)
    - IPv4
    - IPv6

## Figure 4.15 Choosing between TCP and UDP



#### **Security**

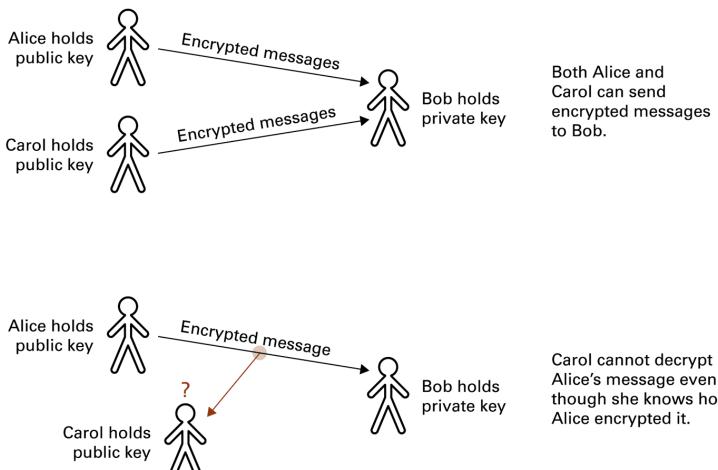
- Attacks
  - Malware (viruses, worms, Trojan horses, spyware, phishing software)
  - Denial of service (DoS)
  - Spam
- Protection
  - Firewalls
  - Spam filters
  - Proxy Servers
  - Antivirus software

#### Encryption

- HTTPS and SSL
- Public-key Encryption
  - Public key: Used to encrypt messages
  - Private key: Used to decrypt messages
- Certificates and Digital Signatures

Certificate authorities

#### Figure 4.16 Public-key encryption



though she knows how Alice encrypted it.

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